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Garden detective: Australian garden

Posted by [Anonymous](#) on Sun, 2016-04-17 21:21

This online resource is a game that simulates an Australian garden.

The resource is an interactive game that allows users to investigate the ecology of an average Australian garden.

Students can explore, find, collect, read about and classify a range of creatures commonly found in an Australian garden, including: crickets, wasps, slaters, ants, and dragonflies. In all there are 24 creatures to find.

This interactive game would be suitable for Foundation and Year 1 students learning about the external features and habitats of creatures commonly found in an Australian garden.

New Australian Curriculum Codes: AC9SFU01 (Foundation), AC9S1U01 (Year 1)

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Animal habitats

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